

Unit 4

Name: _____

Date: _____

Reader's Notebook

Crack the Code and Analyze after Reading

Before Reading

1. List **five** specific words that describe strategy games from the poster **Strategy Games: Problem-Solving Power**.

Problem-solving skills, workout for the mind, competitive, skilled, predict, weak points, strategize, successful, fun, intelligence, difficult.

2. What strategy do you use to figure out words you do not know at first?

Using context clues, using a dictionary.

During Reading

1. Who might disagree with the writer of the selection on the poster **Strategy Games: Problem-Solving Power**? What might they say about the same topic?

Someone who does not enjoy strategy games or who has not found them helpful in the ways described. Someone who uses different strategies to develop problem-solving skills.

They may say it's ineffective.

After Reading

1. What would be the differences in an explanation given by a teacher and an explanation given by a student on the topic of homework?

Teacher: may explain the benefits of homework and how it helps a student gain skills.
Student: may say that homework does not help very much and stresses students out.

2. What would be the differences in the type of words used?

Teacher: positive words, students: negative words.