

Unit 4

Name: _____

Date: _____

Reader's Notebook

The Wacky Games Hall of Fame

Before Reading

1. How do people or objects get into a hall of fame?

By being very good at what they do, by impacting the development of the game/sport/industry, by being very important to the game/sport/industry, by being around a long time and contributing a lot to the game/sport/industry.

2. Preview the story. What clues can you see that tell you this will be a funny story?

Strange pictures (the socks, the giant board games), the jokes.

During Reading

1. Which wacky game in the story is your favourite? Why?

Answers will vary.

After Reading

1. What makes a game “wacky”?

By being strange variations on the original game, by being played in extreme conditions, such as under water.

2. Why are certain games interesting to some people and not to others?

Like the premise of the game, the goal of the game is more relevant, they enjoy the components of the game more than other games.

3. What features of games are most interesting to you? Why?

Answers will vary.